PUFF PAINT/GLITTER/JEWEL TECHNIQUE

Guidelines

This technique will be separate from "no-sew applique" and consist of an article decorated with paint applied in any manner and paint/glue attached jewels, beads, etc. This may be an original design or a pattern and should say so in the 4-H Craft Project Report. "No-sew" articles should be in the Iron-on class.

General Suggestions to Help Leaders:

- Emphasize the relationship between the technique and the object it is used on
- More expertise should be evident as years in the project increase
- Follow general crafts judging guidelines

Suggested projects for this class: T-shirts are most common. Other ideas are sweatshirts, hair bows, jeans, doll clothes, pillows, rugs, wall hangings, vests, quilts, duffel bags, book covers. Some better known applications that would fall into this class would be fabric painting with or without a pattern, paint beading, paint cross stitch, stenciling, jeweling, etc.

SUGGESTED KNOWLEDGE/SKILLS TO LEARN:

Beginners (1-2 years in the project)

- 1. Learn basic materials
- 2. Learn how to care for materials
- 3. Learn how to prepare items for using this technique
- 4. Learn how to avoid common problems, e.g. smearing, not enough paint to hold beads, etc.
- 5. Finishing, drying, clean-up, etc.

Intermediates (3-4 years in the project)

- 1. Continue using skills learned in previous years
- 2. Combine techniques or use more advanced techniques such as shading, spattering, etc.

Advanced (5-6 years in the project)

- 1. Continue work as in previous years
- 2. More elaborate and refined work
- 3. Extensive detail work
- 4. Or a bigger project

K. Oesterle, 1997